

Trevor Phillips

Senior Software Engineer

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SUMMARY

Accomplished Senior Software Engineer with nearly 6 years of experience in backend web development, specializing in building and optimizing scalable web applications. Proficient in multiple programming languages, I am experienced in guiding projects through all phases of the software lifecycle. Committed to applying best practices and innovative solutions, I enhance system performance and meet business objectives effectively.

EDUCATION

Bachelor of Science (B.S.) in Computer Science

Weber State University

08/2012 – 12/2018

Ogden, Utah

PROFESSIONAL EXPERIENCE

Senior Software Engineer

Dental Intelligence

11/2020 – Present

Pleasant Grove, Utah

I specialized in backend development with a focus on building and scaling microservice architectures. I have successfully help lead the creation of a payments product microservice from inception to deployment, utilizing Agile methodologies throughout the development process. My role also includes mentoring junior developers, preparing technical proposals, and contributing to front-end development using Angular.

Software Engineer

Taxbot

10/2018 – 11/2020

Bountiful, Utah

I have extensively contributed to backend development using Django, along with Redis and Celery for task management and message queuing. My role encompassed collaborating with a previously established development team, enhancing our project's capabilities and integrating new features into the iOS application using Swift. I have also implemented Google's OCR technology and closely worked with an external vendor to apply machine learning techniques for refining text extraction processes.

SKILLS

Databases

Elasticsearch, Firebase, MariaDB, Microsoft SQL Server, MongoDB, MySQL, PostgreSQL, Redis

Languages

C#, Go, GraphQL, JavaScript, PHP, Python, Ruby, SQL, Swift, TypeScript

Frameworks

Angular, ASP.NET, Django, Flask, Laravel, React, Ruby on Rails, SwiftUI

Platforms

Amazon Web Services (AWS), Aptible, Digital Ocean, Google Cloud Platform (GCP), Microsoft Azure

Tools

Docker, Git, Kubernetes, VSCode

PROJECTS

python-blizzardapi [↗](#)

A client library designed for interacting with Blizzard's APIs. It primarily facilitates access and integration with various Blizzard games like World of Warcraft, Diablo III, and Hearthstone.

SwifterSwift [↗](#)

A collection of over 500 native Swift extensions, with handy methods, syntactic sugar, and performance improvements for wide range of primitive data types, UIKit and Cocoa classes - over 500 in 1 - for iOS, macOS, tvOS and watchOS.